

Introduction to Forth for Scientists and Engineers

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History of Forth

- Forth was developed by Chuck Moore in the 1960s (see [Forth - The Early Years](#) by C. Moore and [The Evolution of Forth](#) by E. Rather, et al).
- Original use for Forth was to perform instrument control, data acquisition, and least-squares curve-fitting at NRAO and Kitt Peak.
- Became a formal programming language in 1977 with Forth-77 standard. Subsequent standards were Forth-79 and [Forth-83](#) by the Forth Standards Team.
- First commercial Forth system for IBM-PC introduced in 1982 by Laboratory Microsystems, Inc.
- Became an ANSI standard language in 1994, resulting in [ANS-Forth](#).

Overview of Forth

- Forth is a computing environment.
 - Forth is interactive.
 - Perform computations directly at the Forth prompt.
 - Define and examine variables and constants
 - Define and execute new Forth words (individual subroutines).
 - Execute operating system commands.

ok

Overview of Forth

- Forth is a high-level language.
 - Forth is structured:
 - Like all modern programming languages, Forth provides the necessary control structures for prescribing an ordered flow of execution.
 - Forth is extendable:
 - Forth provides no built-in support for arrays, data structures, lists, objects, etc., but Forth allows the user to add such programming constructs to the language itself.
 - Forth can support all programming methods: procedural, modular, object-oriented, or whatever new comes along ...

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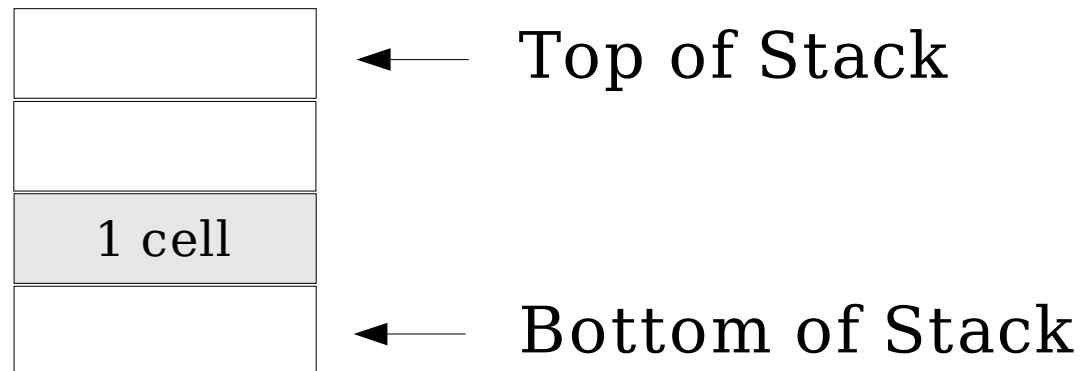
Overview of Forth

- Forth is a low-level language.
 - Forth provides bit-level operations and selection of number base.
 - The user can work directly in hex and binary bases --- the language of hardware. Results of single hardware operations, such as writing to a port, can be verified immediately.
 - Most Forth systems provide an assembler
 - The assembler is often a Forth program itself. The programmer can switch back and forth between Forth and assembly code within the same program.

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Overview of Forth

- Forth syntax is derived from use of a data stack.
 - The basic method of passing arguments to, and obtaining results from, Forth words is through the data stack.



ok

Overview of Forth

- Forth maintains a list of words, or a **dictionary**.

words

WORD	WORDS	FIND	'	[']
[]	CREATE	DOES>	>BODY
FORGET	COLD	ALLOT	?ALLOT	LITERAL
EVALUATE	IMMEDIATE	CONSTANT	FCONSTANT	VARIABLE
FVARIABLE	CELLS	CELL+	CHAR+	DFLOATS
DFLOAT+	SFLOATS	SFLOAT+	?	@
!	2@	2!	A@	C@
C!	W@	W!	F@	F!
DF@	DF!	SF@	SF!	SP@
RP@	>R	R>	R@	2>R
2R>	2R@	?DUP	DUP	DROP
SWAP	OVER	ROT	-ROT	NIP
TUCK	PICK	ROLL	2DUP	2DROP
2SWAP	2OVER	2ROT	DEPTH	BASE
BINARY	DECIMAL	HEX	1+	1-
2+	2-	2*	2/	DO
?DO	LOOP	+LOOP	LEAVE	UNLOOP
I	J	BEGIN	WHILE	REPEAT
UNTIL	AGAIN	IF	ELSE	THEN
CASE	ENDCASE	OF	ENDOF	RECURSE
BYE	EXIT	QUIT	ABORT	ABORT" . . .

ok

Applications of Forth

- Embedded Systems:
 - smart cards, robotics, Fed-Ex package trackers, embedded web servers, space applications
- Software Tools Development
 - writing [cross-assemblers](#) and disassemblers
 - writing [parsers](#) and programming languages
 - scripting and software testing
- Application Development
 - editors, word processors, games, [circuit modeling](#), [VLSI design](#), ...
- Laboratory Automation
 - [Hardware Interfacing](#)
 - Data acquisition, data logging
 - Instrument control
- Engineering and Scientific Computing
 - Data analysis
 - [Simulation](#) and modeling
 - Visualization
- Exploratory Computing
 - algorithm development
 - artificial intelligence programming, [cellular automata](#), [evolutionary programming](#)

Forth Language

Stack Operations:

DUP	SWAP	ROT	DROP	OVER
>R	R>	?DUP	NIP	TUCK
PICK	.S	.	2DUP	...

Examples:

```
1 2 .S      2  
            1
```

```
1 2 SWAP .S 1  
            2
```

```
1 2 3 ROT .S 1  
            3  
            2
```

Forth Language

Integer Arithmetic:

+	-	*	/	* /
MOD	/MOD	1+	1-	
NEGATE		ABS		

Examples:

```
3 8 * . 24 ok
```

```
56 5 MOD . 1 ok
```

```
1048576 10120 153 */ . 69356791 ok
```

Forth Language

Relational Operators:

```
= < > <= >=  
0= 0< ...
```

Examples:

```
1 3 < . -1 ok
```

```
4 0= . 0 ok
```

```
-5 -2 <= . -1 ok
```

Forth Language

Bitwise Operators: AND OR XOR INVERT
 LSHIFT RSHIFT 2* 2/

Example:

```
: byte-swap ( n - m )  
  DUP 8 RSHIFT SWAP 255 AND 8 LSHIFT OR ;  
  
4096 byte-swap . 16 ok
```


Forth Language

Branching:

```
IF ... THEN
IF ... ELSE ... THEN
CASE ... OF ... ENDOF ... ENDCASE
```

Example:

```
: even? ( n -- )
  2 MOD 0= IF ." YES" ELSE ." NO" THEN ;
```

```
5 even? NO ok
8 even? YES ok
```

Forth Language

Looping: DO ... LOOP ?DO ... LOOP
DO ... +LOOP ?DO ... +LOOP
I J
BEGIN ... AGAIN
BEGIN ... UNTIL
BEGIN ... WHILE ... REPEAT

Example:

```
: 2^ ( n - 2^n) 1 SWAP LSHIFT ;  
  
: pow2-sum ( n - m | sum of terms 2^i, i=0,n-1 )  
0 SWAP 0 ?DO i 2^ + LOOP ;
```

```
10 pow2-sum . 1023 ok
```

Forth Language

Indefinite Loop Example:

```
: pad2 ( n - m | m is next power of 2, >= n )
  DUP 0 <= IF DROP 1 THEN 1
  BEGIN
    2DUP >
  WHILE
    2*
  REPEAT
  NIP ;
```

```
348 pad2 . 512 ok
```


Forth Language

Recursion Example:

```
\ Find the greatest common divisor of two
\ integers

: gcd  ( n1 n2 -- gcd )
    ?DUP IF SWAP OVER MOD RECURSE THEN ;

1050 432 gcd . 6 ok
```

From [A Beginner's Guide to Forth](#) by J.V. Noble

Forth Example



NASA
C-98-2807

Launch the Space Shuttle



National Aeronautics and Space Administration
Lewis Research Center

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Forth Example

Timing is everything ...
some basic words we will use:

```
: launch-clock@ ( -- t | return a signed time in 1/100th of seconds )  
  ( ... system dependent code ... ) ;  
  
: hms>s ( h m s - s2 | convert hours, min, sec to seconds )  
  >R 60 * >R 3600 * R> + R> + ;  
  
: hms>t ( h m s hs - t | convert to hundredths of seconds )  
  >R hms>s 100 * R> + ;  
  
: T- ( h m s hs - t ) hms>t NEGATE ;  
: T+ hms>t ;  
  
: is-time? ( t - flag | is t <= launch clock ? ) launch-clock@ <= ;
```

Forth Example

```
: launch ( -- | launch the space shuttle )
  BEGIN
  ( H M S HS )
    00 00 06 60 T- is-time? IF start-main-engine-3 THEN
    00 00 06 48 T- is-time? IF start-main-engine-2 THEN
    00 00 06 36 T- is-time? IF start-main-engine-1 THEN
    00 00 00 00 T+ is-time? IF ignite-SRBS release-SRBS THEN
    00 00 00 01 T+ is-time?
  UNTIL ;
```

Forth Example

Our Forth definition of **launch** is more readable than the following equivalent **C** function:

```
void launch()
{
    do
    {
        if (is-time(Tminus(00, 00, 06, 60))) start-main-engine-3();
        if (is-time(Tminus(00, 00, 06, 48))) start-main-engine-2();
        if (is-time(Tminus(00, 00, 06, 36))) start-main-engine-1();
        if (is-time( Tplus(00, 00, 00, 00)))
        {
            ignite-SRBS(); release-SRBS();
        }
    } while (! is-time(Tplus(00, 00, 00, 01)) );
}
```

Forth Example

Forth's extendability allows us to write **launch** even more simply!

```
: launch ( -- | launch the space shuttle )
  BEGIN
  ( H M S HS )
    00 00 06 60 T- at start-main-engine-3
    00 00 06 48 T- at start-main-engine-2
    00 00 06 36 T- at start-main-engine-1
    00 00 00 00 T+ at ignite-SRBS release-SRBS
    00 00 00 01 T+ is-time?
  UNTIL ;
```

Advanced Forth

However, simplicity is not free ...

```
: at ( t <"..."> - | if t <= launch clock take actions )
  POSTPONE launch-clock@  POSTPONE <=  POSTPONE IF
  BEGIN
    BL WORD DUP COUNT NIP
  WHILE
    FIND
    IF
      POSTPONE LITERAL  POSTPONE EXECUTE
    ELSE
      DROP
    THEN
  REPEAT
  DROP POSTPONE THEN ; IMMEDIATE
```

Advanced Forth

- A word written in Forth can act as a compiler.
- “**at**” is an IMMEDIATE word.
 - When the word “**at**” is used inside the definition of a word, it compiles into the current definition the specified operations and IF ... THEN logic structure.
 - “**at**” parses the rest of the input line to place the specified actions within the IF ... THEN structure.
- In Forth we can also write a word which may be used to CREATE new words.

Why Use Forth?

- Forth allows both low-level and high-level programming.
 - A wide range of software application needs can be addressed by Forth, from writing time-critical embedded processor code to developing entirely new programming languages. Forth is ideally suited for mid-level applications such as laboratory data-acquisition and instrument control.

Why Use Forth?

- Forth simplifies testing of code at every stage of development.
 - With its interactive environment and incremental compilation, new Forth words can be tested as they are written. The bottom-up approach of building new words upon previously tested words leads to very robust code.

Why Use Forth?

- Forth can be extended to suit the application.
 - Definitions of high-level words in a well-written Forth application are simple and readable. Often, they read like a plain English description of the actions being implemented.
 - Source code which is simple and readable is less prone to programming mistakes, easier to maintain, and is self-documenting.

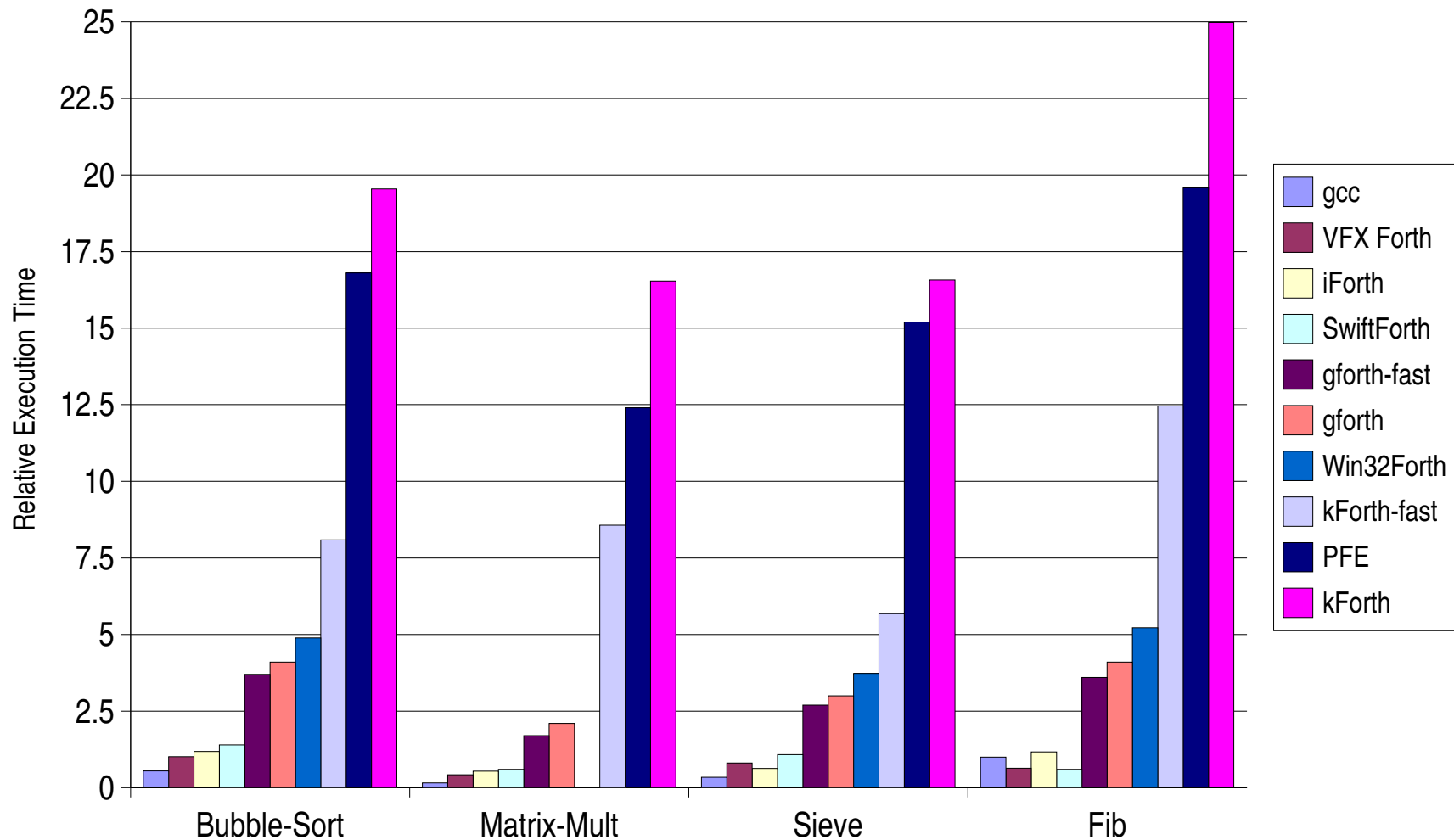
Why Use Forth?

- Forth is easy to learn.
 - Forth's interactive environment provides a quick way to test simple Forth words. The user gets instant feedback without the edit-compile-execute cycle of other languages.
 - New Forth programmers can be productive in a matter of days with the guidance of a Forth expert.

Forth Systems

- SwiftForth and SwiftX
<http://www.forth.com/> (Windows, embedded targets)
- VFX Forth and Cross Compilers,
<http://www.mpeltd.demon.co.uk/>
(Windows, embedded targets)
- [iForth](#) (Windows, Linux)
- [Camel Forth](#) for embedded processors (8051, 8086, Z80, and 6809)
- [gforth](#) (DOS, Windows, OS/2, MacOS X, Unix, Linux, other)
- [PFE](#) (DOS, Windows, OS/2, MacOS X, Unix, Linux, other)
- [kForth](#) (Windows, Linux, FreeBSD, BeOS)
- [Win32Forth](#) (Windows)
- See also [Other Free Forths](#)

Forth System Benchmarks



Forth Resources

- [Forth Programmers Handbook](#)
- [Forth Code Index](#)
- [comp.lang.forth](#)
- Forth Interest Groups:
 - [FIG-UK](#)
 - [FIG-USA](#)
 - other FIGs